

# Transformer and Applications

Yuan YAO

HKUST

#### Summary

- We have shown:
  - CNN Architectures: LeNet5, Alexnet, VGG, GoogleNet, Resnet
  - Recurrent Neural Networks and LSTM (GRU)
  - Attention and Transformer
- Today:
  - Applications of Transformer
    - BERT, GPT, and ViT
- Reference:
  - Feifei Li, Stanford cs231n
  - Chris Manning, Stanford cs224n

# The Transformer Encoder-Decoder [Vaswani et al. 2017]

Looking back at the whole model



# The Transformer Encoder-Decoder [Vaswani et al. 2017]

Looking back at the whole model

![](_page_3_Figure_2.jpeg)

# The Transformer Encoder-Decoder [Vaswani et al. 2017]

![](_page_4_Figure_1.jpeg)

Table 2.1: In our network configurations, *Sublayer* refers to either a feed-forward neural network (FFN) or a self-attention module within a Transformer layer. The symbol *d* represents the size of the hidden states in the network. The position embedding at a specific position *i* is denoted by *pi*. In the attention mechanism,  $A_{ij}$  signifies the attention score computed between a given query and its corresponding key. The difference in positions between the query and the key is represented by  $r_{i-j}$ , a learnable scalar value. Finally, the term  $R_{\theta,t}$  refers to a rotary matrix, which rotates by an angle determined by multiplying *t* by  $\theta$ .

Configuration	Method	Equation
Normalization	Post Norm [1]	Norm(x + Sublayer(x))
position	Pre Norm [2]	x + Sublayer(Norm(x))
	Sandwich Norm [3]	<b>x</b> + Norm(Sublayer(Norm( <b>x</b> )))
Normalization	LayerNorm [4]	$\frac{\mathbf{x}-\mu}{\sqrt{\sigma}} \cdot \gamma + \beta, \ \mu = \frac{1}{d} \sum_{i=1}^{d} \mathbf{x}_{i}, \ \sigma = \sqrt{\frac{1}{d} \sum_{i=1}^{d} (\mathbf{x}_{i} - \mu)^{2}}$
method	RMSNorm [5]	$\frac{x}{\text{RMS}(\mathbf{x})} \cdot \gamma$ , RMS $(\mathbf{x}) = \sqrt{\frac{1}{d} \sum_{i=1}^{d} \mathbf{x}_{i}^{2}}$
	DeepNorm [6]	LayerNorm $(\alpha \cdot \mathbf{x} + \text{Sublayer}(\mathbf{x}))$
Activation	ReLU [7]	$\operatorname{ReLU}(\mathbf{x}) = \max(0, \mathbf{x})$
function	GeLU [8]	$\operatorname{GeLU}(\mathbf{x}) = 0.5\mathbf{x} \bigotimes \left( 1 + \tanh\left(\sqrt{\frac{2}{\pi}} \left(x + 0.044715x^3\right)\right) \right)$
	Swish [9]	$f(x) = x \cdot \frac{1}{1 + e^{-x}}$
	SwiGLU [10]	$f(x) = x \odot \sigma(Wx + b)$
	GeGLU [10]	Similar to SwiGLU with GeLU
Positional	Absolute [1]	$x_i = x_i + p_i$
embeddings	Relative [11]	$A_{ij} = W_q x_i x_i^T W_k + r_{i-j}$
	RoPE [12]	$A_{ij} = W_q x_i \tilde{R}_{\theta,i-j} x_i^T W_k$
	Alibi [13]	$A_{ij} = W_q x_i x_j^T W_k - m(i-j)$

Key: [1] (Vaswani et al., 2017), [2] (Radford et al., 2019), [3] (Ding et al., 2021), [4] (Ba et al., 2016),
[5] (Zhang and Sennrich, 2019), [6] (Wang et al., 2022), [7] (Nair and Hinton, 2010), [8] (Wang et al., 2019),
[9] (Ramachandran et al., 2017), [10] (Shazeer, 2020), [11] (Raffel et al., 2020), [12] (Su et al., 2021),
[13] (Press et al., 2021)

#### Empirical advantages of Transformer vs. LSTM

- 1. Self-attention == no locality bias
  - Long-distance context has "equal opportunity"
  - 2. Single multiplication per layer == efficiency on TPU

![](_page_6_Figure_4.jpeg)

#### Major disadvantage of Transformer

#### Quadratic compute in self-attention (today):

- Computing all pairs of interactions means our computation grows quadratically with the sequence length!
- For recurrent models, it only grew linearly!

![](_page_7_Figure_4.jpeg)

Figure 1: Architecture of the standard Transformer (Vaswani et al., 2017)

# Quadratic computation as a function of sequence length

- One of the benefits of self-attention over recurrence was that it's highly parallelizable.
- However, its total number of operations grows as  $O(n^2 d)$ , where *n* is the sequence length, and *d* is the dimensionality.
- Think of d as around 1,000 (though for large language models it's much larger!).
  - So, for a single (shortish) sentence,  $n \le 30$ ;  $n^2 \le 900$ .
  - In practice, we set a bound like n = 512.
  - But what if we'd like  $n \ge 50,000$ ? For example, to work on long documents?

![](_page_8_Figure_7.jpeg)

#### Improving quadratic self-attention cost

- Considerable recent work has gone into the question, Can we build models like Transformers without paying the all-pairs self-attention cost?
- For example, Linformer [Wang et al., 2020, Linformer: Self-Attention with Linear Complexity, arXiv:2006.04768]

![](_page_9_Figure_3.jpeg)

#### **Efficient** Transformers

![](_page_10_Figure_1.jpeg)

Figure 2: Taxonomy of Efficient Transformer Architectures.

Yi Tay, Mostafa Dehghani, Dara Bahri, Donald Metzler (2020), Efficient Transformers: A Survey, arXiv:2009.06732v3

#### Mixture of Experts (MoE)

![](_page_11_Figure_1.jpeg)

Fig. 2.9: Mixture-of-experts variant of the Transformer architecture.

- MoE layer replaces the standard feed-forward blocks by multiple parallel `experts' as feed-forward blocks weighted by probability gates.
- MoE architecture simultaneously activates only a few experts. This sparse activation allows the architecture to support larger model sizes without a proportional increase in computational demand, maintaining efficient performance.

Shazeer, Noam; Mirhoseini, Azalia; Maziarz, Krzysztof; Davis, Andy; Le, Quoc; Hinton, Geoffrey; Dean, Jeff (2017). "Outrageously Large Neural Networks: The Sparsely-Gated Mixture-of-Experts Layer". <u>arXiv:1701.06538</u>

### Multi-Head Latent Attention: Deepseek v-2 and v-3

![](_page_12_Figure_1.jpeg)

Deepseek-V3, arXiv:2412.19437

#### Pretraining for three types of architectures in Transformers

The transformer architecture influences the type of pretraining:

![](_page_13_Picture_2.jpeg)

Decoders

![](_page_13_Picture_4.jpeg)

Encoders

![](_page_13_Picture_6.jpeg)

Decoders:

- Unidirectional Language models! What we've seen so far.
- Nice to generate from; can't condition on future words: GPT

Encoders:

- Gets bidirectional context can condition on future!
- Wait, how do we pretrain them? -- BERT
- Encoder-Decoders:
  - Good parts of decoders and encoders?
  - What's the best way to pretrain them? --T5

# GPT (Generative Pre-Training): unidirectional transformer decoder

 Improving Language Understanding by Generative Pre-Training, OpenAl, 2018

#### Train Deep (12-layer) Transformer LM

#### Fine-tune on Classification Task

![](_page_14_Figure_4.jpeg)

# Pretraining decoders

It's natural to pretrain decoders as language models and then use them as generators, finetuning their  $p_{\theta}(w_t|w_{1:t-1})!$ 

This is helpful in tasks **where the output is a sequence** with a vocabulary like that at pretraining time!

- Dialogue (context=dialogue history)
- Summarization (context=document)

$$h_1, \dots, h_T = \text{Decoder}(w_1, \dots, w_T)$$
  
 $w_t \sim Ah_{t-1} + b$ 

 $w_2$   $w_3$   $w_4$   $w_5$   $w_6$  A, b  $h_1, \dots, h_T$  $w_1$   $w_2$   $w_3$   $w_4$   $w_5$ 

[Note how the linear layer has been pretrained.]

Where *A*, *b* were pretrained in the language model!

# Finetuning decoders

When using language model pretrained decoders, we can ignore that they were trained to model  $p(w_t|w_{1:t-1})$ .

We can finetune them by training a classifier on the last word's hidden state.

$$h_1, \dots, h_T = \text{Decoder}(w_1, \dots, w_T)$$
  
 $y \sim Ah_T + b$ 

Where A and b are randomly initialized and specified by the downstream task.

Gradients backpropagate through the whole network.

![](_page_16_Figure_6.jpeg)

[Note how the linear layer hasn't been pretrained and must be learned from scratch.]

#### GPT (Generative Pre-Trained Transformer): uni-directional transformer-decoder

- 2018's GPT was a big success in pretraining a decoder!
  - Transformer decoder with 12 layers.
  - 768-dimensional hidden states, 3072-dimensional feed-forward hidden layers.
  - Byte-pair encoding with 40,000 merges
  - Trained on BooksCorpus: over 7000 unique books.
    - Contains long spans of contiguous text, for learning long-distance dependencies.
- GPT-3 (2020) and GPT-3.5 (ChatGPT 2022) has 175 billion parameters or more
- Llama3.1: > 400 billion parameters
- Deepseek-v3: > 600 billion parameters

**Decoders** 

![](_page_17_Picture_10.jpeg)

- Language models! What we've seen so far.
  - Nice to generate from; can't condition on future words

#### Model size increases ResNet-152: **Transformer:** MLP: GPT-3, Chat-GPT: **GPT-2:** 60.3 million 340 million << 1 million 1.5 billion 175 billion parameters parameters parameters parameters parameters GPT-4 AlexNet Deepseek-v3 2022 before 2012 2012 2015 2017 2019 2020 (685B/37B) Llamma 4 (Maverick 400B/17B)

#### LMArena score vs. Cost

![](_page_19_Figure_1.jpeg)

LMArena ELO score vs. cost

Assumptions

Cost estimates assume distributed inference with speculative decoding, fp8 quantization, and persistent caching, as well as a disaster recovery buffer and a \$2/hr H100 operating cost.

 To deliver a user experience with a decode latency of 30ms for each token after a one-time 350ms prefill latency, we estimate that the model can be served within a range of \$0.19 to \$0.49 per million tokens (3:1 blend).

· LMArena testing was conducted using Llama 4 Maverick optimized for conversationality.

# Transformers, In-context learning, and very large models

- So far, we've interacted with pretrained models in two ways:
  - Sample from the distributions they define (maybe providing a prompt)
  - Fine-tune them on a task we care about, and take their predictions.
- Very large language models seem to perform some kind of learning without gradient steps simply from examples you provide within their contexts.
- GPT-3 is the canonical example of this (Brown et al. NeurIPS 2020).
- Researchers try to interpret in-context learning of transformers as nearest neighbor matching.

Brown et al. Language models are few-shot learners. NeurIPS 2020. Bai et al. Transformers as Statisticians. NeurIPS 2023. Collins et al. In-Context Learning with Transformers: Softmax Attention Adapts to Function Lipschitzness. NeurIPS 2024.

#### Illustration of In-Context Learning

A Task :  $\{(x_i, y_i)\}_{i \in [N]}, \quad \beta \sim \mathcal{N}(0, I_d/d),$  $x_i \sim \mathcal{N}(0, I_d), \quad y_i = x_i^{\mathsf{T}}\beta + \varepsilon_i, \quad \varepsilon_i \sim \mathcal{N}(0, \sigma^2)$ 

- A dataset of (size N) is a meta-datapoint:  $H = [x_1, y_1, x_2, y_2, ..., x_N, y_N]$ .
- A meta-dataset (size *n*):  $\{H^{(j)} = [x_1^{(j)}, y_1^{(j)}, x_2^{(j)}, y_2^{(j)}, \dots, x_N^{(j)}, y_N^{(j)}]\}_{j \in [n]}$ .
- Train the GPT2 model using  $\{H^{(j)}\}_{j \in [n]}$  (a smaller version of ChatGPT).
- d = 5, N = 40, n = 19,200,000
- Evaluate the test performance of GPT2 on a new independent task.

![](_page_21_Figure_7.jpeg)

Mei, Song. Transformers as Statisticians. NeurIPS 2023 and talk slides.

### How about bi-directional transformers? - BERT

![](_page_22_Figure_1.jpeg)

#### BERT: Devlin, Chang, Lee, Toutanova (2018)

- BERT (Bidirectional Encoder Representations from Transformers):
- Pre-training of Deep Bidirectional Transformers for Language Understanding, which is then fine-tuned for a task
- Want: truly bidirectional information flow without leakage in a deep model

![](_page_23_Picture_4.jpeg)

Encoders

Gets bidirectional context – can condition on future!

Wait, how do we pretrain them?

#### Masked Language Model

- Problem: How the words see each other in bi-directions?
- Solution: Mask out k% of the input words, and then predict the masked words
  - We always use k = 15%

![](_page_24_Figure_4.jpeg)

- Too little masking: Too expensive to train
- Too much masking: Not enough context

#### Masked LM

- Problem: Masked token never seen at fine-tuning
- Solution: 15% of the words to predict, but don't replace with [MASK] 100% of the time. Instead:
- 80% of the time, replace with [MASK]
  - went to the store  $\rightarrow$  went to the [MASK]
- 10% of the time, replace random word
  - went to the store  $\rightarrow$  went to the running
- 10% of the time, keep same
  - went to the store  $\rightarrow$  went to the store

#### **Next Sentence Prediction**

To learn relationships between sentences, predict whether Sentence B is actual sentence that proceeds Sentence A, or a random sentence

Sentence A = The man went to the store.
Sentence B = He bought a gallon of milk.
Label = IsNextSentence

Sentence A = The man went to the store.
Sentence B = Penguins are flightless.
Label = NotNextSentence

#### **BERT** sentence pair encoding

- Token embeddings are word pieces (30k)
- Learned segmented embedding represents each sentence
- Positional embedding is as for other Transformer architectures

![](_page_27_Figure_4.jpeg)

### PreTraining

- 2 model released:
  - BERT-Base: 12-layer, 768-hidden, 12-head, 110 million params.
  - BERT-Large: 24-layer, 1024-hidden, 16-head, 340 million params.
- Training Data:
  - BookCorpus (800M words)
  - English Wikipedia (2.5B words)
- Batch Size: 131,072 words
  - (1024 sequences \* 128 length or 256 sequences \* 512 length)
- Training Time: 1M steps (~40 epochs)
- Optimizer: AdamW, 1e-4 learning rate, linear decay
- Trained on 4x4 or 8x8 TPU slice for 4 days
- Pretraining is expensive and impractical on a single GPU; Finetuning is practical and common on a single GPU

# **BERT** model fine tuning

 Simply learn a classifier built on the top layer for each task that you fine tune for

![](_page_29_Figure_2.jpeg)

#### **BERT** model fine tuning

![](_page_30_Figure_1.jpeg)

(a) Sentence Pair Classification Tasks: MNLI, QQP, QNLI, STS-B, MRPC, RTE, SWAG

![](_page_30_Figure_3.jpeg)

(c) Question Answering Tasks: SQuAD v1.1

![](_page_30_Figure_5.jpeg)

(b) Single Sentence Classification Tasks: SST-2, CoLA

![](_page_30_Figure_7.jpeg)

(d) Single Sentence Tagging Tasks: CoNLL-2003 NER

# Rapid Progress for Pre-training (GLUE Benchmark)

![](_page_31_Figure_1.jpeg)

# But let's change the x-axis to computational cost...

![](_page_32_Figure_1.jpeg)

# But let's change the x-axis to computational cost...

![](_page_33_Figure_1.jpeg)

#### More compute, more better? ALBERT 90ı ●RoBERTa ●XLNet BERT-Large BERT-Base Score GPT GLUE ELMo GloVe 60 Pre-Train FLOPs ALBERT uses 10x more compute than RoBERTa

#### ELECTRA: "Efficiently Learning an Encoder to Classify Token Replacements Accurately"

- Clark, Luong, Le, and Manning, ICLR 2020. <u>https://openreview.net/pdf?id=r1xMH1BtvB</u>
- Bidirectional model but learn from all tokens

![](_page_35_Figure_3.jpeg)

#### **Generating Replacements**

![](_page_36_Figure_1.jpeg)

#### Results: GLUE Score vs Compute

![](_page_37_Figure_1.jpeg)

# Limitations of Pretrained Encoders vs. Decoders

- BERT and other pretrained encoders are good for classifications, but don't naturally lead to nice autoregressive (1-word-at-a-time) generative methods.
- Decoders like GPT are good at generating sequences in autoregressive way.

![](_page_38_Figure_3.jpeg)

### Pretraining encoders-decoders: T5

- Pretraining encoder-decoders: what pretraining objective to use?
- What Raffel et al., 2018 found to work best was span corruption: T5.
- Replace different-length space from the input with unique placeba
- decode out the spans <sup>-</sup>
- The largest T5 model hc

![](_page_39_Figure_6.jpeg)

Targets

<X> for invitin

![](_page_39_Figure_7.jpeg)

![](_page_40_Picture_0.jpeg)

![](_page_40_Figure_1.jpeg)

### Exponential increase of computing

#### The blessings of scale

Al training runs, estimated computing resources used Floating-point operations, selected systems, by type, log scale

![](_page_41_Figure_3.jpeg)

# Vision Transformer

Transformer for images?

![](_page_43_Picture_0.jpeg)

#### Vision Transformer (ViT)

Exact same as

Add positional embedding: learned Ddim vector per position

Linear projection to **D**-dimensional vector

N input patches, each of shape 3x16x16

![](_page_43_Figure_6.jpeg)

Dosovitskiy et al, "An Image is Worth 16x16 Words: Transformers for Image Recognition at Scale", ICLR 2021

Cat image is free for commercial use under a Pixabay license

#### Vision Transformer (ViT) vs ResNets

![](_page_44_Figure_1.jpeg)

Dosovitskiy et al, "An Image is Worth 16x16 Words: Transformers for Image Recognition at Scale", ICLR 2021

#### Vision Transformer (ViT) vs ResNets

![](_page_45_Figure_1.jpeg)

Dosovitskiy et al, "An Image is Worth 16x16 Words: Transformers for Image Recognition at Scale", ICLR 2021

#### Vision Transformer (ViT) vs ResNets

![](_page_46_Figure_1.jpeg)

Dosovitskiy et al, "An Image is Worth 16x16 Words: Transformers for Image Recognition at Scale", ICLR 2021

#### ViT vs CNN

3x3 conv. 64

![](_page_47_Figure_1.jpeg)

Stage 2: 128 x 28 x 28

> Stage 1: 64 x 56 x 56

Input: 3 x 224 x 224 In most CNNs (including ResNets), **decrease** resolution and **increase** channels as you go deeper in the network (Hierarchical architecture)

Useful since objects in images can occur at various scales

In a ViT, all blocks have same resolution and number of channels (Isotropic architecture)

Can we build a **hierarchical** ViT model?

![](_page_47_Figure_9.jpeg)

#### Hierarchical ViT: Swin Transformer

![](_page_48_Figure_1.jpeg)

![](_page_48_Figure_2.jpeg)

Liu et al, "Swin Transformer: Hierarchical Vision Transformer using Shifted Windows", CVPR 2021

#### Hierarchical ViT: Swin Transformer

![](_page_49_Figure_1.jpeg)

Liu et al, "Swin Transformer: Hierarchical Vision Transformer using Shifted Windows", CVPR 2021

#### Swin Transformer: Window Attention

![](_page_50_Figure_1.jpeg)

With H x W grid of **tokens**, each attention matrix is  $H^2W^2$  – **quadratic** in image size

Rather than allowing each **token** to attend to all other tokens, instead divide into **windows** of M x M tokens (here M=4); only compute attention within each window

Total size of all attention matrices is now:  $M^{4}(H/M)(W/M) = M^{2}HW$ 

**Linear** in image size for fixed M! Swin uses M=7 throughout the network

#### Swin Transformer: Window Attention

**Problem**: tokens only interact with other tokens within the same window; no communication across windows

![](_page_51_Figure_2.jpeg)

#### Swin Transformer: Shifted Window Attention

**Solution**: Alternate between normal windows and shifted windows in successive Transformer blocks

![](_page_52_Figure_2.jpeg)

Block L+1: Shifted Windows

Detail: Relative Positional Bias

ViT adds positional embedding to input tokens, encodes *absolute position* of each token in the image

Swin does not use positional embeddings, instead encodes *relative position* between patches when computing attention:

Attention with relative bias:

 $A = Softmax \left(\frac{QK^{T}}{\sqrt{D}} + B\right)V$   $Q, K, V: M^{2} \times D \text{ (Query, Key, Value)}$  $B: M^{2} \times M^{2} \text{ (learned biases)}$ 

Liu et al, "Swin Transformer: Hierarchical Vision Transformer using Shifted Windows", CVPR 2021

**Block L: Normal windows** 

![](_page_53_Figure_0.jpeg)

# Thank you!

![](_page_54_Picture_1.jpeg)